#### **②** About the Project

STHLM Commuter is a derivate of STHLM Traveling, where our aim is to bring in some extra functionality that we feel it lacks, as well as some extra quality of life.

For more information, take a look at our website.

# The Sprint Schedule

08:00 - 08:15 **Daily Scrum @ G303** 

9/4 - 13/4 **Sprint Dates** 

09:00 - 12:00 Sprint Demo @ Sal B

The goal of Sprint #1 is the get started

and develop an understanding of the

existing code of Stockholm Traveling.

#### The Team

S Filip Appelgren Product Owner

A Oskar Hahr Scrum Master

Didrik Axelsson

Jakob Berggren

Johan Edman

Anton Ehlert

Blenda Fröjdh

# **≡** The Sprint Backlog

A01 Förstå sökfunktionen

A02 Förstå tidparametrar

A09 Förstå realtid

**★** The Sprint Goal

A16 **Förstå färdsätt** 

A13 Förstå störningsinformation

A15 Förstå historik

A12 Förstå favorisering av rutter

A30 Förståelse för appens struktur

#### **□** Contact us

If you have any question, or want to get in touch with us - try giving the door a knock, and we'll respond if we have the time.

You can also send any of us an email, contact information to each of us can be found on our website.

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GitHub Game

github.com/Team-Eight

**Documentation** sthlm-commuter.readthedocs.io

Website
https://team-eight.github.io/

